**SPSSA 3 Tee’s Cricket Rules**

**Team Criteria:**

Teams of 6 KS1 - at least 2girls in the team

**Format:**

Squads up to 8 (minimum of 3 boys and 3 girls) with 6 playing at any one time (minimum of 2 boys and 2 girls on the pitch at all times).

**Rules:**

The first batter hits each ball off the tees, the fielders CANNOT move unless the ball is coming through the air, available for a catch.

A catch CANNOT be taken in front of the safety line. If the ball is caught the fielders get awarded an extra 6 runs.

As the batter hits each ball, the fielders must shout ONE after the first ball, TWO after the second ball and THREE after the third ball.

When hitting the ball, the batter can score extra runs by either aiming for the 2 scoring zones which are worth 2 runs or if it flies and lands past the safety line which is worth 6 runs.

There are cones at the ends of the safety line – these are there to encourage hitting straight if they hit outside of these cones, they must replay the ball.

Once all the balls have been hit, the batter must run around the stumps (use cones if you have no stumps) each run equalling to 1 run.

At this point the fielders can now move to work to put the balls and tees back to where they started.

The other batters must remain in the safety zone and can help by counting the runs taken.

When the tees and balls have been put back, the fielders run back to the safety line.

As soon as all the fielders are back they shout STOP which alerts the batter to stop running.

The next batter then comes up to take their turn. This continues until all the batters have had a turn and all their scores are added together, the teams then switch.